

THE UNIVERSITY OF NORTH CAROLINA AT ASHEVILLE
FACULTY SENATE

Senate Document Number 7712S

Date of Senate Approval 03/15/12

Statement of Faculty Senate Action:

APC Document 65: **Delete DRAM 432, Scene Design**
 Delete DRAM 434, Stage Sound Design
 Delete DRAM 437, Lighting Design
 Delete DRAM 440, Costume Design
 Replace with new course, DRAM 425, Design Investigations

Effective Date: Fall 2012

1a. Delete: On page 117, the entry for **DRAM 432, Scene Design:**

432 Scene Design (3)

Theory and practice of design for the theatre: composition and elements of design, perspective sketches and renderings, scene painting, production styles. Prerequisites: DRAM 121, 122, 244, 245, 331. See department chair.

1b. Delete: On page 117, the entry for **DRAM 434, Stage Sound Design:**

434 Stage Sound Design (3)

Theory and practice of sound design for theatrical productions. Include play analysis for sound requirements, research, process and application. Projects will focus on portfolio material in both analog and the digital domain. Prerequisites: DRAM 121, 122, 334; or permission of instructor. See department chair.

1c. Delete: On page 118, the entry for **DRAM 437, Lighting Design:**

437 Lighting Design (3)

Theory and practice of lighting design for the theatre: meaning and use of controllable properties of light, advanced lighting techniques, equipment, projection. Rendering projects and practical exercises. Prerequisites: DRAM 121, 122, 244, 245, 336; or permission of instructor. See department chair.

1d. Delete: On page 118, the entry for **DRAM 440, Costume Design:**

440 Costume Design (3)

Theory and practice of costume design for the theatre including design concept, character analysis, swatching, sketching, and rendering. Prerequisites: DRAM 144, 325; or permission of the instructor. See department chair.

2. Add: On page 117, new course, **DRAM 425, Design Investigations:**

425 Design Investigations (3)

Design topics such as costume, scenery, lighting or sound are offered on a rotational basis. Theoretical and practical aspects of design will be covered. May be repeated as topics vary for a total of 12 hours of credit. Prerequisite: DRAM 122 or permission of instructor.

Impact:

This course will be taught in a rotation and should increase enrollment.

Rationale:

This course will replace several upper level design classes to facilitate larger student enrollment.